

Hitachi Virtual Storage Platform E Series

SVOS RF 9.8.3

SNMP Agent User Guide

This document describes and provides instructions for using the SNMP Agent on Hitachi Virtual Storage Platform E series.

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Preface

This document describes and provides instructions for using the SNMP Agent on Hitachi Virtual Storage Platform E series.

Please read this document carefully to understand how to use this product, and maintain a copy for reference purposes.

Intended audience

This document is intended for system administrators, Hitachi Vantara representatives, and authorized service providers who install, configure, and operate Hitachi Virtual Storage Platform E series.

Readers of this document should be familiar with the following:

- Data processing and RAID storage systems and their basic functions.
- Hitachi Virtual Storage Platform E series and the *Product Overview*.
- The Hitachi Device Manager - Storage Navigator software and the *System Administrator Guide*.

Product version

This document revision applies to the following product versions:

- VSP E series: 93-06-61 or later
- SVOS RF 9.8.3 or later

Release notes

Read the release notes before installing and using this product. They may contain requirements or restrictions that are not fully described in this document or updates or corrections to this document. Release notes are available on the Hitachi Vantara Support Website: <https://knowledge.hitachivantara.com/Documents>.

Changes in this revision

- Added a handling for when setting items are grayed out while trap notification settings are changed.
- Added a handling for when the SNMP trap report cannot be received.







Document conventions

This document uses the following typographic conventions:

Convention	Description
Bold	<ul style="list-style-type: none"> ▪ Indicates text in a window, including window titles, menus, menu options, buttons, fields, and labels. Example: Click OK. ▪ Indicates emphasized words in list items.
<i>Italic</i>	<ul style="list-style-type: none"> ▪ Indicates a document title or emphasized words in text. ▪ Indicates a variable, which is a placeholder for actual text provided by the user or for output by the system. Example: <pre>pairdisplay -g group</pre> <p>(For exceptions to this convention for variables, see the entry for angle brackets.)</p>
Monospace	Indicates text that is displayed on screen or entered by the user. Example: <code>pairdisplay -g oradb</code>
< > angle brackets	Indicates variables in the following scenarios: <ul style="list-style-type: none"> ▪ Variables are not clearly separated from the surrounding text or from other variables. Example: <pre>Status-<report-name><file-version>.csv</pre> ▪ Variables in headings.
[] square brackets	Indicates optional values. Example: [a b] indicates that you can choose a, b, or nothing.
{ } braces	Indicates required or expected values. Example: { a b } indicates that you must choose either a or b.
vertical bar	Indicates that you have a choice between two or more options or arguments. Examples: [a b] indicates that you can choose a, b, or nothing.

Convention	Description
	{ a b } indicates that you must choose either a or b.

This document uses the following icons to draw attention to information:

Icon	Label	Description
	Note	Calls attention to additional information.
	Tip	Provides helpful information, guidelines, or suggestions for performing tasks more effectively.
	Important	Highlights information that is essential to the completion of a task.
	Caution	Warns the user of adverse conditions and/or consequences (for example, disruptive operations, data loss, or a system crash).
	CAUTION	Warns the user of a hazardous situation that, if not avoided, could result in major or minor injury.
	WARNING	Warns the user of a hazardous situation which, if not avoided, could result in death or serious injury.

Conventions for storage capacity values

Physical storage capacity values (for example, disk drive capacity) are calculated based on the following values:

Physical capacity unit	Value
1 kilobyte (KB)	1,000 (10 ³) bytes
1 megabyte (MB)	1,000 KB or 1,000 ² bytes
1 gigabyte (GB)	1,000 MB or 1,000 ³ bytes
1 terabyte (TB)	1,000 GB or 1,000 ⁴ bytes
1 petabyte (PB)	1,000 TB or 1,000 ⁵ bytes
1 exabyte (EB)	1,000 PB or 1,000 ⁶ bytes

Logical capacity values (for example, logical device capacity, cache memory capacity) are calculated based on the following values:

Logical capacity unit	Value
1 block	512 bytes
1 cylinder	Mainframe: 870 KB Open-systems: <ul style="list-style-type: none"> ▪ OPEN-V: 960 KB ▪ Others: 720 KB
1 KB	1,024 (2^{10}) bytes
1 MB	1,024 KB or $1,024^2$ bytes
1 GB	1,024 MB or $1,024^3$ bytes
1 TB	1,024 GB or $1,024^4$ bytes
1 PB	1,024 TB or $1,024^5$ bytes
1 EB	1,024 PB or $1,024^6$ bytes

Accessing product documentation

Product user documentation is available on the Hitachi Vantara Support Website: <https://knowledge.hitachivantara.com/Documents>. Check this site for the most current documentation, including important updates that may have been made after the release of the product.

Getting help

The [Hitachi Vantara Support Website](https://support.hitachivantara.com/en_us/contact-us.html) is the destination for technical support of products and solutions sold by Hitachi Vantara. To contact technical support, log on to the Hitachi Vantara Support Website for contact information: https://support.hitachivantara.com/en_us/contact-us.html.

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Comments

Please send comments to doc.comments@hitachivantara.com. Include the document title and number, including the revision level (for example, -07), and refer to specific sections and paragraphs whenever possible. All comments become the property of Hitachi Vantara LLC.

Thank you!

Chapter 1: Introduction

This chapter provides an overview of the SNMP implementation for monitoring Hitachi Virtual Storage Platform E series storage systems, including the agent and management functions.

SNMP Manager overview

SNMP Manager is installed in the network management station. It collects and manages information from SNMP agents installed in the managed devices on the network.

The SNMP Manager graphically displays information collected from two or more SNMP agents, accumulates the information in the database, and analyzes problems discovered while accumulating this information.



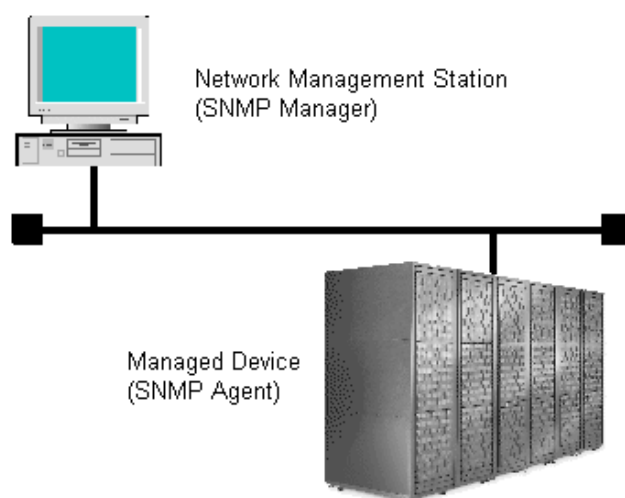
Note:

- SNMP versions v1, v2c, and v3 are supported.
- An RFC-compliant encryption algorithm is adopted for User-based Security Model (USM) authentication.

How SNMP works

Simple Network Management Protocol (SNMP) is an industry-standard protocol for managing and monitoring network devices, including disk devices, routers, and hubs. SNMP uses Simple Gateway Management Protocol (SGMP) to manage TCP/IP gateways.

The following figure shows an example SNMP environment.



An SNMP manager monitors the devices, which are referred to as managed nodes. Typically, an SNMP Manager polls the SNMP agents on a periodic basis. The manager receives the reports from the agents and determines whether the devices are operating normally. If an abnormal event occurs, an SNMP Agent can report the condition without a request from the manager, by using a trap message.

When an SNMP manager polls an agent, the following dialogue takes place:

- An SNMP Manager sends a request packet to an SNMP Agent, which requests data regarding the status of the managed node.
- The SNMP Agent sends a response packet back to the SNMP Manager.
- SNMP uses the TCP/IP User Datagram Protocol (UDP). If the SNMP Agent does not respond within a specified time period, the SNMP Manager re-sends the request packet. That time period is set by the system administrator, taking into account the network traffic and operation policy.
- If an SNMP Agent again does not respond to the resent packet, the SNMP Manager assumes that an error has occurred. Depending on the times set for polling and response, this dialogue can take several seconds.

If an SNMP Agent detects an abnormal event, it sends a trap to the SNMP Manager. However, if a trap is dropped in transmission, the SNMP Manager does not know that it was sent. For this reason, you should use both polling and traps to determine whether an abnormal event has occurred.

Management Information Base overview

The standardized configuration and database of network management information is called a Management Information Base (MIB). A standard MIB is common to all SNMP interfaces. An extension MIB is defined by the particular managed device or protocol.

A MIB is a collection of standardized configuration and network management information that is contained in each device on the network. Each MIB contains a set of parameters called managed objects. Each managed object consists of a parameter name, one or more parameters, and a group of operations that can be executed with the object. The MIB defines the type of information that can be obtained from a managed device, and the device settings that can be controlled from a management system.

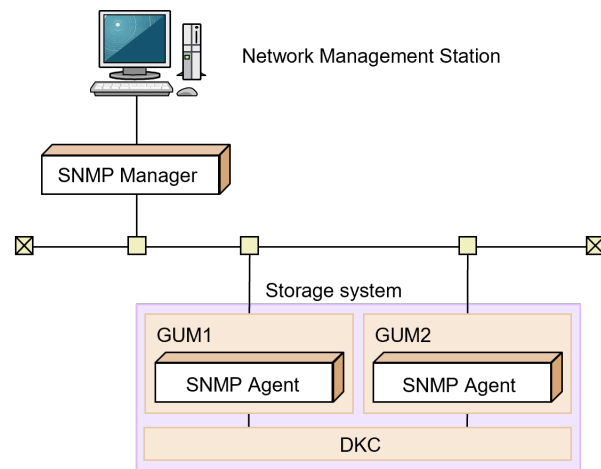
The MIB definition file, `VSPStorageSystemMIB.txt`, is located in the `program\SNMP` folder of the software media kit.

SNMP Agent configuration

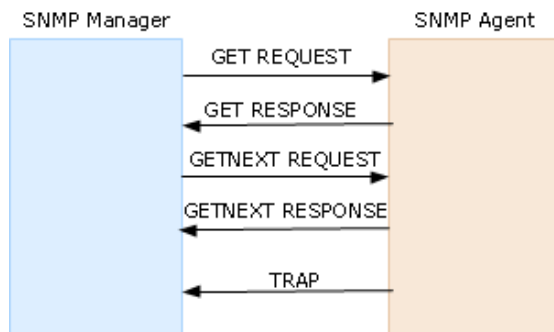
The SNMP Agent runs on the storage system.

The SNMP Agent communicates with the SNMP manager through the LAN between the storage system and the SNMP manager.

The following figure illustrates the SNMP environment.



The following figure shows an example of SNMP operations using an SNMP manager.



SNMP Agent overview

The SNMP Agent is mounted on a managed device (such as a hard disk) in the network. It collects error information, the usage condition, and other information about the device, and sends traps to the SNMP Manager.

The SNMP Agent reports disk storage system failures to the manager using the SNMP trap function.

In a storage system, the SNMP Agent is mounted on each CTL. The SNMP Agent on CTL1 or CTL2 normally sends traps. If a failure occurs in either of the CTLs, the SNMP Agent on a normal CTL sends traps. When you use SNMP v3 protocol, you need to register the SNMP Engine ID for each CTL in the SNMP Manager. For details, see [Checking SNMP Engine ID \(on page 29\)](#).

SNMP traps

An SNMP Agent reports storage system errors to the SNMP Manager using the SNMP trap function.

When an error occurs, the SNMP Agent issues an SNMP trap to the SNMP Manager that includes the product number, nickname, reference code, component where the failure occurred, failure date and time, and detailed information about the failure.

For details about SNMP trap reference codes, see the SIM reference guide.

The following table lists the types of events that trigger an SNMP Agent trap.

Events	Description
Acute failure detected.	All operations in a storage system stopped.
Serious failure detected.	Operation in a component where a failure occurred stopped.
Moderate failure detected.	Partial failure.
Service failure detected.	Minor failure.

SNMP Agent operations

Operations that an SNMP Agent can perform fall into the categories GET REQUEST, GETNEXT REQUEST, GETBULK REQUEST, and TRAP.

The following table describes the types of SNMP Agent operations.

Operation	Description
GET REQUEST	Obtains a specific MIB object value. GET REQUEST is the request from an SNMP Manager, and GET RESPONSE is the agent's response to that request.
GETNEXT REQUEST	Continuously finds a MIB object. GETNEXT REQUEST is the request from an SNMP Manager, and GET RESPONSE is the agent's response to that request.
GETBULK REQUEST	Continuously finds specified MIB objects only. GETBULK REQUEST is the request from an SNMP Manager, and GET RESPONSE is the agent's response to that request.
TRAP	Reports an event (failure) to an SNMP Manager. TRAP occurs without a request from the SNMP Manager.

SNMP Agent reported errors

Several different types of errors can be reported when GET REQUEST, GETNEXT REQUEST, and GETBULK REQUEST operations are sent to an SNMP Agent.

The following table describes the errors that can be reported and suggests corrective action.

Error	Description	Corrective action
noError (0)	Normal	N/A

Error	Description	Corrective action
noSuchName (2)	<ul style="list-style-type: none"> ▪ There are no MIB objects that are required. (Not supported.) ▪ The GETNEXT REQUEST command that is specified for the following object identifier of the last supported MIB object is received. 	Verify that the name of the requested object is correct.
	SET REQUEST is received.	SET REQUEST operation is not supported.
genErr (5)	Error occurred for other reasons.	Retry the operation.

Component status information from SNMP Manager

You can obtain the status information of certain storage system components from the SNMP Manager.

The following table lists the components for which the status can be obtained.

Area	Component name
Storage System	Processor(s)
	Cache
	Power supplies
	Batteries
	Fans
	Others
DB	Power supplies
	Environments
	Drives

The following table lists the status of storage system components, as well as the trap report functions.

Status	Description
Normal	Normal operation.

Status	Description
Acute failure detected	All operations in a storage system stopped.
Serious failure detected	Operation in a component where a failure occurred stopped.
Moderate failure detected	Partial failure.
Service failure detected	Minor failure.

Chapter 2: Using SNMP

By using the maintenance utility, you can manage alert settings, SNMP trap notification, SNMP request authentication, and test SNMP trap reports.


Accessing the Alert Notifications window

You can configure SNMP traps using the Alert Notifications window in the maintenance utility.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window by one of the following ways:
 - When you use Device Manager - Storage Navigator, from the **Maintenance Utility** menu in the main window, select **Alert Notifications**.
 - When you use Hitachi Storage Advisor Embedded, in the navigation bar, click  (**Settings**), and then select **Alert Notifications**.
 - When you directly logged in to the maintenance utility, click **Administration > Alert Notifications**.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.

4. For **Notification Alert**, select one of the following:
 - **All** (Sends alerts of all SIMs.)
 - **Host Report** (Sends alerts only of SIMs that report to hosts. Alert destinations are common to Syslog, SNMP, and Email.)
5. Confirm the settings, and then click **Apply**.

Managing SNMP trap notification

Use the procedure for the SNMP version you use to set SNMP trap notification. The items to specify are different depending on the SNMP version.

**Note:****Required operations on the SNMP Manager after maintenance**

If you are using SNMP v3, and authentication and encryption are enabled for traps, the following operations are required on the SNMP Manager after maintenance operations (including replacement of controller boards). If you are asked by maintenance personnel, perform the following operations.

To check whether the SNMP version is SNMP v3, in the maintenance utility, check the setting for SNMP version in the SNMP tab in the **Alert Notifications** window. To check whether authentication or encryption is enabled for traps, check the setting for Sending Trap Setting in the SNMP tab in the **Set Up Alert Notifications** window.

- Restart the SNMP Manager, or reregister the storage systems to be monitored on the SNMP Manager.
- Test trap reports. (See [Testing SNMP trap reports \(on page 28\)](#).)
- Obtain the trap history in MIB raidExMibTrapListTable from the SNMP Manager, and then perform proper storage management for traps that are not yet confirmed. For details about the format of the trap history, see [raidExMibTrapListTable \(on page 40\)](#).

Adding trap notification for SNMP v1 and v2c

Follow this procedure to add IP addresses and communities to trap notification for SNMP versions v1 and v2c.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v1** or **v2c**.
6. Under **Registered Sending Trap Settings**, click **Add**.
7. In the **Add Sending Trap Setting** window, under **Community**, complete one of the following:
 - If you select an existing community, uncheck the **New** checkbox, and then select from the list of existing community names.
 - If you add a new community, check the **New** check box, and then enter a community name.

You can enter up to 180 letters, numbers, and symbols, except the following:

" \ ; : , * ? < > | / ^ & % ' "

Do not use a space at the beginning or end of the name.

8. Under **Send Trap To**, complete the following:
 - To enter a new IP address, check the **New** check box. Select **IPv4** or **IPv6** for the version of the IP address, and then enter an IP address.
 - To use an existing IP address, uncheck the **New** check box. Select an existing IP address from the pull-down menu.
 - To add more IP addresses, click **Add IP Address** to add input fields.
 - To delete an IP address from **Send Trap to**, click the - button to delete the IP address.



Note: Any IP address that has all values set to zero (0) cannot be specified for IPv4 and IPv6. The IPv6 address is specified by entering eight hexadecimal numbers that are separated by colons (:) using a maximum of 4 digits from zero (0) to FFFF, inclusive. The default form of the IPv6 address can be specified.

9. Click **OK**.
The IP address and community you entered are added to the **Registered Sending Trap Settings** table.
10. Confirm the settings, and then click **Apply**.

Adding trap notification for SNMP v3

Follow this procedure to add IP addresses and users to trap notification for SNMP v3.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v3**.
6. Under **Registered Sending Trap Settings**, click **Add**.
7. In the **Add Sending Trap Setting** window, under **Send Trap To**, select **IPv4** or **IPv6** and enter an IP address.



Note: Any IP address that has all values set to zero (0) cannot be specified for IPv4 and IPv6. The IPv6 address is specified by entering eight hexadecimal numbers that are separated by colons (:) using a maximum of 4 digits from zero (0) to FFFF, inclusive. The default form of the IPv6 address can be specified.

8. Under **User Name**, enter a user name.

**Note:**

If you use a user name that has already been specified for **Sending Trap Setting** or **Request Authentication Setting**, specify the same settings for the following options that were specified for that name. Otherwise, SNMP traps might not be sent correctly.

- Authentication
- Authentication - Protocol
- Authentication - Password
- Encryption
- Encryption - Protocol
- Encryption - Key

You can enter up to 32 letters, numbers, and symbols, except the following:

" \ ; : , * ? < > | / ^ & %

Do not use a space at the beginning or end of the name.

9. Under **Authentication**, select whether to **Enable** or **Disable** authentication.
 - If you select **Enable**, complete the following steps:
 - a. For **Protocol**, select an authentication type.
 - b. For **Password**, enter a password.
10. Under **Encryption**, select whether to **Enable** or **Disable** encryption.
 - If you select **Enable**, complete the following steps:
 - a. For **Protocol**, select an encryption type.
 - b. For **Key**, enter a key.
 - c. For **Re-enter Key**, enter the same key for confirmation.
11. Click **OK**.
 - The IP address and user you entered are added to the **Registered Sending Trap Settings** table.
12. Confirm the settings, and then click **Apply**.

Changing trap notification for SNMP v1 and v2c

Follow this procedure to change the IP addresses and communities for trap notification for SNMP versions v1 and v2c.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.

3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v1** or **v2c**.
6. Under **Registered Sending Trap Settings**, select a trap setting that you want to change, and then click **Change**.
7. In the **Change Sending Trap Setting** window, under **Community**, enter a community name.

You can enter up to 180 letters, numbers, and symbols, except the following:

" \ ; : , * ? < > | / ^ & % '

Do not use a space at the beginning or end of the name.

8. Under **Send Trap To**, complete the following:
 - If you enter a new IP address, click **Add IP Address** to add input fields. Check the **New** check box, and then select **IPv4** or **IPv6** for the version of the IP address. Enter an IP address.
 - If you use an existing IP address, uncheck the **New** check box. Select an existing IP address from the pull-down menu.
 - If you delete an IP address from **Send Trap to**, click the - button to delete the IP address.
9. Click **OK**.
The IP address and community that you entered are changed to the **Registered Sending Trap Settings** table.
10. Confirm the settings, and then click **Apply**.

Changing trap notification for SNMP v3

Follow this procedure to change the IP addresses and users for SNMP v3 trap notification.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v3**.
6. Under **Registered Sending Trap Settings**, select a trap setting that you want to change, and then click **Change**.
7. In the **Change Sending Trap Setting** window, under **Send Trap To**, select **IPv4** or **IPv6** and enter an IP address.

**Note:**

- Any IP address that has all values set to zero (0) cannot be specified for IPv4 and IPv6. The IPv6 address is specified by entering eight hexadecimal numbers that are separated by colons (:) using a maximum of 4 digits from zero (0) to FFFF, inclusive. The default form of the IPv6 address can be specified.
- If **Send Trap To** is grayed out and you cannot select and enter the values, delete the registered settings for that trap destination, and then add the settings for the trap destination again. For details, see [Deleting SNMP trap notification \(on page 23\)](#) and [Adding trap notification for SNMP v3 \(on page 19\)](#).

8. Under **User Name**, enter a user name.

**Note:**

- If you use a user name that has already been specified for **Sending Trap Setting** or **Request Authentication Setting**, specify the same settings for the following options that were specified for that name. Otherwise, SNMP traps might not be sent correctly.
 - Authentication
 - Authentication - Protocol
 - Authentication - Password
 - Encryption
 - Encryption - Protocol
 - Encryption - Key
- If **User Name** is grayed out and you cannot enter the value, delete the registered settings for that trap destination, and then add the settings for the trap destination again. For details, see [Deleting SNMP trap notification \(on page 23\)](#) and [Adding trap notification for SNMP v3 \(on page 19\)](#).

You can enter up to 32 letters, numbers, and symbols, except the following:

" \ ; : , * ? < > | / ^ & %

Do not use a space at the beginning or end of the name.

9. Under **Authentication**, select whether to **Enable** or **Disable** authentication.

If you select **Enable**, complete the following steps:

- a. For **Protocol**, select an authentication type.
- b. If you change your password, check the **Change Password** checkbox and then enter a password.

10. Under **Encryption**, select whether to **Enable** or **Disable** encryption.

If you select **Enable**, complete the following steps:

- a. For **Protocol**, select an encryption type.
 - b. If you change a key, check the **Change Key** checkbox and then enter a key.
 - c. For **Re-enter Key**, enter the same key for confirmation.
11. Click **OK**.
The IP address and user you entered are changed to the **Registered Sending Trap Settings** table.
 12. Confirm the settings, and then click **Apply**.

Deleting SNMP trap notification

Follow this procedure to delete IP addresses and communities or users from SNMP trap notification.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select your SNMP version.
6. Under **Registered Sending Trap Settings**, select one or more specific combinations of IP address and community or user, and then click **Delete**.
7. Confirm the settings, and then click **Apply**.

Managing SNMP request authentication

Use the procedure for the SNMP version you use to set SNMP request authentication. The items to specify are different depending on the SNMP version.

Adding request authentication for SNMP v1 and v2c

Follow this procedure to add IP addresses and communities for request authentication for SNMP versions v1 and v2c.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.

4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v1** or **v2c**.
6. Under **Registered Request Authentication Settings**, click **Add**.
7. In the **Add Request Authentication Setting** window, under **Community**, complete one of the following:
 - If you add a new community, check the **New** check box, and then enter a community name.
 - If you select an existing community, uncheck the **New** check box, and then select from the list of existing community names.

You can enter up to 180 letters, numbers, and symbols, except the following:

" \ ; : , * ? < > | / ^ & % '

Do not use a space at the beginning or end of the name.

8. Under **Request Permitted**, complete the following:
 - If you want to allow REQUEST operations from all managers, select the **All** check box.
 - If you want to allow REQUEST operations only from specified managers, select **IPv4** or **IPv6** and enter an IP address, or select from the list of existing IP addresses.
 - If you enter a new IP address, check the **New** check box. Select **IPv4** or **IPv6** for the version of the IP address, and then enter an IP address.
 - If you use an existing IP address, uncheck the **New** check box. Select an existing IP address from the pull-down menu.
 - If you add more IP addresses, click **Add IP Address** to add input fields.
 - If you delete an IP address from **Request Permitted**, click the - button to delete the IP address.



Note: Any IP address that has all values set to zero (0) cannot be specified for IPv4 and IPv6. The IPv6 address is specified by entering eight hexadecimal numbers that are separated by colons (:) using a maximum of 4 digits from zero (0) to FFFF, inclusive. The default form of the IPv6 address can be specified.

9. Click **OK**
The community and IP address that you entered are added to the **Registered Request Authentication Settings** table.
10. Confirm the settings, and then click **Apply**.

Adding request authentication for SNMP v3

Follow this procedure to add IP addresses and users for SNMP v3 request authentication.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v3**.
6. Under **Registered Request Authentication Settings**, click **Add**.
7. In the **Add Request Authentication Setting** window, under **User Name**, enter the user name you registered in the SNMP Manager.



Note:

If you use a user name that has already been specified for **Sending Trap Setting** or **Request Authentication Setting**, specify the same settings for the following options that were specified for that name. Otherwise, SNMP traps might not be sent correctly.

- Authentication
- Authentication - Protocol
- Authentication - Password
- Encryption
- Encryption - Protocol
- Encryption - Key

You can enter up to 32 letters, numbers, and symbols, except the following:

" \ ; : , * ? < > | / ^ & %

Do not use a space at the beginning or end of the name.

8. Under **Authentication**, select whether to **Enable** or **Disable** authentication.

If you select **Enable**, complete the following steps:

 - a. For **Protocol**, select an authentication type.
 - b. For **Password**, enter a password.
9. Under **Encryption**, select whether to **Enable** or **Disable** encryption.

If you select **Enable**, complete the following steps:

 - a. For **Protocol**, select an encryption type.
 - b. For **Key**, enter a key. (Enter a character string for the key common to the SNMP Manager and the SNMP Agent because the public key method is not used.)
 - c. For **Re-enter Key**, enter the same key for confirmation.
10. Click **OK**.

The user you entered is added to the **Registered Request Authentication Settings** table.
11. Confirm the settings, and then click **Apply**.

Changing request authentication for SNMP v1 and v2c

Follow this procedure to change IP addresses and communities for request authentication for SNMP versions v1 and v2c.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v1** or **v2c**.
6. Under **Registered Request Authentication Settings**, select an authentication setting that you want to change and then click **Change**.
7. In the **Change Request Authentication Setting** window, under **Community**, enter a community name.

You can enter up to 180 letters, numbers, and symbols, except the following:

```
" \ ; : , * ? < > | / ^ & % ' "
```

Do not use a space at the beginning or end of the name.

8. Under **Request Permitted**, complete the following:
 - If you want to allow REQUEST operations from all managers, select the **All** check box.
 - If you want to allow REQUEST operations only from specified managers, select **IPv4** or **IPv6** and enter an IP address, or select from the list of existing IP addresses.
 - If you enter a new IP address, click **Add IP Address** to add input fields, and then check the **New** check box. Select **IPv4** or **IPv6** for the version of the IP address, and then enter an IP address.
 - If you use an existing IP address, uncheck the **New** check box. Select an existing IP address from the pull-down menu.
 - If you delete an IP address from **Request Permitted**, click the - button to delete the IP address.



Note: Any IP address that has all values set to zero (0) cannot be specified for IPv4 and IPv6. The IPv6 address is specified by entering eight hexadecimal numbers that are separated by colons (:) using a maximum of 4 digits from zero (0) to FFFF, inclusive. The default form of the IPv6 address can be specified.

9. Click **OK**.
The community and IP address that you entered are changed to the **Registered Request Authentication Settings** table.

10. Confirm the settings, and then click **Apply**.

Changing request authentication for SNMP v3

Follow this procedure to change IP addresses and users for SNMP v3 request authentication.

Before you begin

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select **v3**.
6. Under **Registered Request Authentication Settings**, select an authentication setting that you want to change, and then click **Change**.
7. In the **Change Request Authentication Setting** window, under **User Name**, enter a user name.



Note:

- If you use a user name that has already been specified for **Sending Trap Setting** or **Request Authentication Setting**, specify the same settings for the following options that were specified for that name. Otherwise, SNMP traps might not be sent correctly.
 - Authentication
 - Authentication - Protocol
 - Authentication - Password
 - Encryption
 - Encryption - Protocol
 - Encryption - Key
- If **User Name** is grayed out and you cannot enter the value, delete the registered settings for that user, and then add the settings for the user again. For details, see [Deleting SNMP request authentication \(on page 28\)](#) and [Adding request authentication for SNMP v3. \(on page 24\)](#)

You can enter up to 32 letters, numbers, and symbols, except the following:

" \ ; : , * ? < > | / ^ & %

Do not use a space at the beginning or end of the name.

8. Under **Authentication**, select whether to **Enable** or **Disable** authentication. If you select **Enable**, complete the following steps:

- a. For **Protocol**, select an authentication type.
 - b. If you change your password, check the **Change Password** checkbox, and then enter a password.
9. Under **Encryption**, select whether to **Enable** or **Disable** encryption.
- If you select **Enable**, complete the following steps:
- a. For **Protocol**, select an encryption type.
 - b. If you change a key, check the **Change Key** checkbox, and then enter a key.
 - c. For **Re-enter Key**, enter the same key for confirmation.
10. Click **OK**.
The user you entered is changed to the **Registered Request Authentication Settings** table.
11. Confirm the settings, and then click **Apply**.

Deleting SNMP request authentication

Follow this procedure to delete IP addresses and communities or users from request authentication.

Before you begin

You must have the Storage Administrator (the Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. In the **Alert Notifications** window, click **Set Up**.
3. In the **Set Up Alert Notifications** window, select the **SNMP** tab.
4. Under **SNMP Agent**, click **Enable**.
5. Under **SNMP Version**, select your SNMP version.
6. Under **Registered Request Authentication Settings**, select one or more specific combinations of IP address and community or user, and then click **Delete**.
7. Confirm the settings, and then click **Apply**.

Testing SNMP trap reports

Follow this procedure to test SNMP trap reporting by sending a test trap.

Before you begin

An IP address and community have been added in the **Set Up Alert Notifications** window.

You must have the Storage Administrator (Initial Configuration) role to perform this task.

Procedure

1. In the maintenance utility, open the **Alert Notifications** window.
2. Select the **SNMP** tab.

3. Click **Send Test SNMP Trap**.
Reports the test SNMP trap to the community or user registered in the storage system. Reports the events registered in the storage system instead of the events that are set on the **SNMP** tab. If you want to test the events set on the **SNMP** tab, click **Finish** and apply to the storage system, and then report the test SNMP trap.
4. Verify whether the SNMP trap report (reference code 7ffff) is received by the SNMP manager that has the IP address specified for **Sending Trap Setting** in the **Alert Notifications** window.

**Note:**

If the SNMP trap report cannot be received, check the following to solve the problem:

- The settings that you set in [Adding request authentication for SNMP v1 or v2c \(on page 23\)](#) or [Adding request authentication for SNMP v3 \(on page 24\)](#)
- The error conditions and recommended actions for the errors that occur when the maintenance utility is used, which are described in the troubleshooting section in the *System Administrator Guide*

Checking SNMP Engine ID

Follow this procedure to check the SNMP Engine ID for each CTL.

Procedure

1. In the web browser, specify the IP address of a CTL to start the maintenance utility.
`http(s)://IP-address-of-the-CTL/MaintenanceUtility/`
2. In the **Administration** pane, select **Alert Notifications**. In the **SNMP** tab, check the value of the SNMP Engine ID.
3. Return to step 1, and check the SNMP Engine ID for the other CTL.

Chapter 3: SNMP supported MIBs

You can use the SNMP supported MIBs reference to find information on the standard and extension MIB specifications and trap configuration.

SNMP Agent failure report trap contents

A standard extension trap protocol data unit (PDU) includes the product number of the device that experienced the failure, the device nickname, and a failure reference code. A failure report trap contains additional information about the failure, such as the area, date, and time of the failure.

If you obtain the information with the `GetRequest` command, access the MIB by using the product number of the device as an index.

The following table shows the failure report trap.

Name	Object identifier	Type	Description
eventTrapSerialNumber	.1.3.6.1.4.1.116.5.11.4.2.1	INTEGER	The product number of the device that experienced the failure.
eventTrapNickname	.1.3.6.1.4.1.116.5.11.4.2.2	DisplayString	The nickname of the device where the failure occurred. ¹
eventTrapREFERENCE	.1.3.6.1.4.1.116.5.11.4.2.3	DisplayString	The failure reference code.
eventTrapPartID	.1.3.6.1.4.1.116.5.11.4.2.4	OBJECT IDENTIFIER	The area where the failure occurred. ²
eventTrapDate	.1.3.6.1.4.1.116.5.11.4.2.5	DisplayString	Failure occurrence date.
eventTrapTime	.1.3.6.1.4.1.116.5.11.4.2.6	DisplayString	Failure occurrence time.

Name	Object identifier	Type	Description
eventTrapDescription	.1.3.6.1.4.1.116.5.11.4.2.7	DisplayString	Detailed information of a failure.
Notes:			
1. The nickname "HM900" is used.			
2. The object identifier for a failure in a storage system processor would be .1.3.6.1.4.1.116.5.11.4.1.1.6.1.2.			

SNMP Agent extension trap types

SNMP Agent extension trap types are set according to the severity. The character strings following "RaidEventUser" indicate their severity.

The following table describes the SNMP Agent extension trap types.

Specific Trap Code	Trap	Object Identifier	Description
1	RaidEventUserAcute	1.3.6.1.4.1.116.3.1 1.4.1.1.0.1	All operations in a storage system stopped.
2	RaidEventUserSerious	1.3.6.1.4.1.116.3.1 1.4.1.1.0.2	Operation in a component where a failure occurred stopped.
3	RaidEventUserModerate	1.3.6.1.4.1.116.3.1 1.4.1.1.0.3	Partial failure.
4	RaidEventUserService	1.3.6.1.4.1.116.3.1 1.4.1.1.0.4	Minor failure.

Standard MIB specifications

MIBs supported by SNMP Agent

SNMP Agent supports a limited number of MIBs. If you send a GET request for an object (MIB) that is not supported, you will receive `NoSuchName` as a GET RESPONSE.

The following table lists MIBs and indicates whether they are supported.

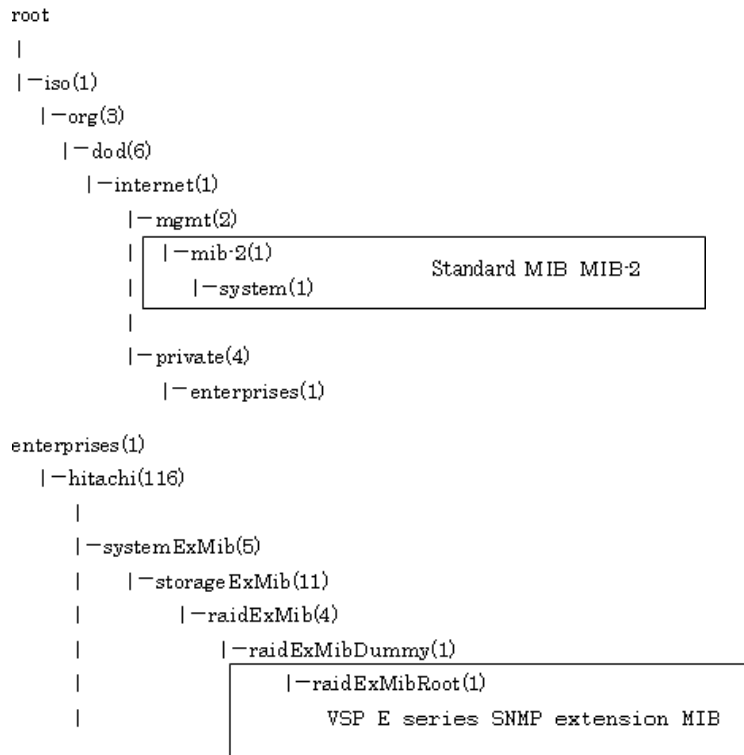
MIB		Support
Standard MIB: MIB-II	system group	Yes
	interface group	No
	at group	
	ip group	
	icmp group	
	tcp group	
	udp group	
	egp group	
	snmp group	
Extension MIB		Yes

SNMP Agent MIB access mode

The access mode for MIB in all communities is read only. If you send a GET request for a SET REQUEST operation, you will receive `NoSuchName` as a RESPONSE.

Example object identifier system

The following figure shows an example object system supported by SNMP Agent.



MIB mounting specifications supported by SNMP Agent

SNMP Agent supports two MIB mounting specifications.

The supported MIB mounting specifications are as follows:

- mgmt OBJECT IDENTIFIER ::= {iso(1) org(3) dod(6) internet(1) 2 }
- mib-2 OBJECT IDENTIFIER ::= {mgmt 1}

An SNMP Agent mounts only system groups in mib-2, as shown in the following table.

Name	Description	Mounted value
sysObjectID {system 2}	This is the product identification number.	1.3.6.1.4.1.116.3.11.4.1.1 (fixed)
sysUpTime {system 3}	An accumulated time from an SNMP agent.	Unit: 100 ms
sysContact {system 4}	A manager who manages an agent or a contact address.	Maximum 180 characters in an ASCII characters string. Input by a user from an SNMP setting window.*
sysName {system 5}	The name of an agent manager	Maximum 180 characters in an ASCII characters string. Input by a user from an SNMP setting window.*

Name	Description	Mounted value
sysLocation {system 6}	An agent setup location.	Maximum 180 characters in an ASCII characters string. Input by a user from an SNMP setting window.*
sysService {system 7}	Value indicating a service.	Fixed value 76 (decimal)
*The following symbols cannot be used: \, / ; * ? " < > & % ^		

Extension MIB specifications

Extension MIB configuration

The following shows the extension MIB object system for the storage system.

```
raidExMibRoot(1)
├-raidExMibName(1)      Maintenance utility product name
├-raidExMibVersion(2)   Maintenance utility firmware version
├-raidExMibAgentVersion(3) Extension MIB internal version
├-raidExMibDkcCount(4)  Number of DKC
├-raidExMibRaidListTable(5) List of DKC
├-raidExMibDKCHWTable(6)  Disk control device information
├-raidExMibDKUHWTTable(7)  Disk device information
├-raidExMibTrapListTable(8) Error information list
```

The following figures show an example extension MIB configuration supported by SNMP agents, which list all extension MIBs that can be obtained from storage systems.

```
├- enterprises(1)
  └- hitachi(116)
    |
    └- systemExMib(5)
      └- storageExMib(11)
        └- raidExMib(4)
          └- raidExMibDummy(1)
            └- raidExMibRoot(1) → ①
```

```

①→  |- raidExMibRoot(1)
      |- raidExMibName(1)
      |- raidExMibVersion(2)
      |- raidExMibAgentVersion(3)
      |- raidExMibDkcCount(4)
      |- raidExMibRaidListTable(5)
      |   |- raidExMibRaidListEntry(1)
      |     |- raidlistSerialNumber(1)
      |     |- raidlistMibNickName(2)
      |     |- raidlistDKCMainVersion(3)
      |     |- raidlistDKCProductName(4)
      |   |- raidExMibDKCHWTable(6)
      |     |- raidExMibDKCHWEntry(1)
      |       |- dkcRaidListIndexSerialNumber(1)
      |       |- dkchWProcessor(2)
      |       |- dkchWCSW(3)
      |       |- dkchWCache(4)
      |       |- dkchWSM(5)
      |       |- dkchWPS(6)
      |       |- dkchWBattery(7)
      |       |- dkchWFan(8)
      |       |- dkchWEnvironment(9)
      |
      |→②

```

```

②→  |- raidExMibDKUHWTable(7)
      |   |- raidExMibDKUHWEEntry(1)
      |     |- dkuRaidListIndexSerialNumber(1)
      |     |- dkuHWPS(2)
      |     |- dkuHWFan(3)
      |     |- dkuHWEEnvironment(4)
      |     |- dkuHWDrive(5)
      |   |- raidExMibTrapListTable(8)
      |     |- raidExMibTrapListEntry(1)
      |       |- eventListIndexSerialNumber(1)
      |       |- eventListNickName(2)
      |       |- eventListIndexRecorderNo(3)
      |       |- eventListREFCODE(4)
      |       |- eventListDate(5)
      |       |- eventListTime(6)
      |       |- eventListDescription(7)

```

raidExMibName

raidExMibName indicates the product name.

```
raidExMibName          OBJECT-TYPE
SYNTAX                 DisplayString
ACCESS                 read-only
STATUS                 mandatory
DESCRIPTION            "product name."
 ::= { raidExMibRoot 1 }
```

raidExMibVersion

raidExMibVersion indicates the maintenance utility firmware version.

```
raidExMibVersion      OBJECT-TYPE
SYNTAX                 DisplayString
ACCESS                 read-only
STATUS                 mandatory
DESCRIPTION            "GUM firmware version."
 ::= { raidExMibRoot 2 }
```

raidExMibAgentVersion

raidExMibAgentVersion indicates the internal version of the extension MIB.

```
raidExMibAgentVersion OBJECT-TYPE
SYNTAX                 DisplayString
ACCESS                 read-only
STATUS                 mandatory
DESCRIPTION            "Extension agent version."
 ::= { raidExMibRoot 3 }
```

raidExMibDkcCount

raidExMibDkcCount suggests the number of a storage system.

```
raidExMibDkcCount     OBJECT TYPE
SYNTAX                 INTEGER
ACCESS                 read-only
STATUS                 mandatory
DESCRIPTION            "Number of DKC"
 ::= { raidExMibRoot 4 }
```

raidExMibRaidListTable

raidExMibRaidListTable indicates the storage system.

```

raidExMibRaidListTable OBJECT TYPE
SYNTAX SEQUENCE OF raidExMibRaidListEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION "List of DKC."
::={ raidExMibRoot 5}

raidExMibRaidListEntry OBJECT TYPE
SYNTAX RaidExMibRaidListEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION "Entry of DKC list."
INDEX { raidlistSerialNumber }
::={ raidExMibRaidListTable 1}

```

The following table lists the information displayed for each storage system

Name	Type	Description	Mounted value	Attribute
raidlistSerialNumber ::=RaidExMibRaidListEntry(1)	INTEGER	Storage system product number (index).	1 - 999,999	read-only
raidlistMibNickName ::=RaidExMibRaidListEntry(2)	DisplayString	Storage system nickname.	(Max. 18 characters)	read-only
raidlistDKCMainVersion ::=RaidExMibRaidListEntry(3)	DisplayString	Software version.	Max. 14 characters	read-only
raidlistDKCProductName ::=RaidExMibRaidListEntry(4)	DisplayString	Storage system product type.	12 characters*	read-only
* "VSP E series" will be used as storage system product type raidlistDKCProductName.				

raidExMibDKCHWTable

raidExMibDKCHWTable indicates the status of the storage system components.

```

raidExMibDKCHWTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF RaidExMibDKCHWEntry
    ACCESS      not-accessible
    STATUS      mandatory
    DESCRIPTION "Error information of the DKC."
    ::= { raidExMibRoot 6 }

raidExMibDKCHWEntry OBJECT-TYPE
    SYNTAX      RaidExMibDKCHWEntry
    ACCESS      not-accessible
    STATUS      mandatory
    DESCRIPTION "Entry of DKC information."
    INDEX       { dkcRaidListIndexSerialNumber }
    ::= { raidExMibDKCHWTable 1 }

```

The following table lists the information displayed for each storage system component.

Name	Type	Description	MIB value	Attribute
dkcRaidListIndexSerialNumber ::=raidExMibDKCHWEntry(1)	INTEGER	Storage system product number (index).	1 - 999,999	read-only
dkcHWProcessor ::=raidExMibDKCHWEntry(2)	INTEGER	Status of processor.	See Note	read-only
dkcHWCSW ::=raidExMibDKCHWEntry(3)	INTEGER	This value is unused.	See Note	read-only
dkcHWCache ::=raidExMibDKCHWEntry(4)	INTEGER	Status of cache.	See Note	read-only
dkcHWSM ::=raidExMibDKCHWEntry(5)	INTEGER	This value is unused.	See Note	read-only
dkcHWPS ::=raidExMibDKCHWEntry(6)	INTEGER	Status of power supply.	See Note	read-only

Name	Type	Description	MIB value	Attribute
dkcHWBattery ::=raidExMibDKCHWEntry(7)	INTEGER	Status of battery.	See Note	read-only
dkcHWFan ::=raidExMibDKCHWEntry(8)	INTEGER	Status of fan.	See Note	read-only
dkcHWEEnvironment ::=raidExMibDKCHWEntry(9)	INTEGER	Information of an operational environment.	See Note	read-only
<p>Note:</p> <p>The status of each component is a single digit which shows the following:</p> <p>1: Normal.</p> <p>2: Acute failure detected.</p> <p>3: Serious failure detected.</p> <p>4: Moderate failure detected.</p> <p>5: Service failure detected.</p>				

raidExMibDKUHWTable

raidExMibDKUHWTable indicates the status of the storage system components.

```

raidExMibDKUHWTable OBJECT TYPE
SYNTAX                SEQUENCE OF RaidExMibDKUHWEntry
ACCESS                not-accessible
STATUS                mandatory
DESCRIPTION            "Error information of the DKU."
 ::= { raidExMibRoot 7 }

raidExMibDKUHWEntry OBJECT TYPE
SYNTAX                RaidExMibDKUHWEntry
ACCESS                not-accessible
STATUS                mandatory
DESCRIPTION            "Entry of DKU information."
INDEX                 { dkuRaidListIndexSerialNumber }
 ::= { raidExMibDKUHWTable 1 }

```

The following table lists the information displayed for each disk device component.

Name	Type	Description	MIB value	Attribute
dkuRaidListIndexSerialNumber ::=raidExMibDKUHWEEntry(1)	INTEGER	Storage system product number (index).	1 - 999,999	read-only
dkuHWPS ::=raidExMibDKUHWEEntry(2)	INTEGER	Status of power supply.	See Note 1.	read-only
dkuHWFan ::=raidExMibDKUHWEEntry(3)	INTEGER	This value is unused.	See Note 1.	read-only
dkuHWEEnvironment ::=raidExMibDKUHWEEntry(4)	INTEGER	Status of environment monitor. (See Note 2.)	See Note 1.	read-only
dkuHWDrive ::=raidExMibDKUHWEEntry(5)	INTEGER	Status of drive. (See Note 3.)	See Note 1.	read-only
<p>Notes:</p> <ol style="list-style-type: none"> The status of each component is a single digit which shows the following: <ol style="list-style-type: none"> Normal. Acute failure detected. Serious failure detected. Moderate failure detected. Service failure detected. The status of environment monitor indicates the status of drives and ENC's in the drive box, and returns a value indicating the highest failure level. Indicates the drive status in the controller chassis. 				

raidExMibTrapListTable

raidExMibTrapListTable shows the history of the failure traps.

```

raidExMibTrapListTable OBJECT TYPE
SYNTAX SEQUENCE OF RaidExMibTrapListEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION "Trap list table."
::={ raidExMibRoot 8 }

raidExMibTrapListEntry OBJECT TYPE
SYNTAX RaidExMibTrapListEntry

```



```

ACCESS          non-accessible
STATUS          mandatory
DESCRIPTION     "Trap list table index."
INDEX          { eventListIndexSerialNumber ,
                eventListIndexRecordNo }
::={ raidExMibTrapListTable 1 }

```

The following table lists the information displayed for each failure.

Name	Type	Description	MIB value	Attribute
eventListIndexSerialNumber ::=raidExMibTrapListEntry(1)	INTEGER	Storage system product number (index).	1 - 999,999	read-only
eventListNickname ::=raidExMibTrapListEntry(2)	DisplayString	Storage system nickname.	18 characters maximum	read-only
eventListIndexRecordNo ::=raidExMibTrapListEntry(3)	Counter	Number of records.	1-256	read-only
eventListREFCODE ::=raidExMibTrapListEntry(4)	DisplayString	Reference code (index).	6 characters	read-only
eventListData ::=raidExMibTrapListEntry(5)	DisplayString	Date when the failure occurred.	yyyy/mm/dd (10 characters)	read-only
eventListTime ::=raidExMibTrapListEntry(6)	DisplayString	Time when the failure occurred.	hh:mm:ss (8 characters)	read-only
eventListDescription ::=raidExMibTrapListEntry(7)	DisplayString	Detailed information about the failure.	256 characters maximum	read-only

Chapter 4: Troubleshooting

This chapter provides troubleshooting information for the Hitachi SNMP Agent.

Solving SNMP problems

This topic describes some problems that can occur with SNMP.

Problem	Causes and solutions
Information cannot be received by GET REQUEST, GETNEXT REQUEST, and GETBULK REQUEST operations.	<p>Causes:</p> <ul style="list-style-type: none">▪ An SNMP Manager IP address and community or user have not been added.▪ GUM failure occurred.▪ A network environment error occurred. <p>Solutions:</p> <ul style="list-style-type: none">▪ Add an IP address and community or user. (See Adding request authentication for SNMP v1 and v2c (on page 23) or Adding request authentication for SNMP v3 (on page 24).)▪ Restore GUM.▪ Contact your network administrator.
Trap cannot be received.	<p>Causes:</p> <ul style="list-style-type: none">▪ A network environment error occurred.▪ An SNMP Manager IP address and community or user have not been added.▪ A license is invalid.▪ A GUM status error continues after a failure or maintenance operation.

Problem	Causes and solutions
	<p>Solutions:</p> <ul style="list-style-type: none"> ▪ Fix the network environment error. ▪ Add an IP address and community or user. (See Adding trap notification for SNMP v1 and v2c (on page 18) or Adding trap notification for SNMP v3 (on page 19).) ▪ Enable the license. ▪ Reboot the GUM. ▪ Perform the following operations: <ul style="list-style-type: none"> • Restart the SNMP Manager, or reregister the storage systems to be monitored on the SNMP Manager. • Confirm that traps can be reported. (See Testing SNMP trap reports (on page 28).) • Obtain the trap history in MIB <code>raidExMibTrapListTable</code> from the SNMP Manager, and then perform proper storage management for traps that are not yet confirmed. For details about the format of the trap history, see raidExMibTrapListTable (on page 40).

Glossary

community name

An SNMP entity in which up to 32 names and up to 32 IP addresses can be registered.

extension trap

An error message generated by a third-party node and sent to the SNMP agent.

failure trap

An error message that indicates a problem within a managed node.

IPv4

Internet Protocol, Version 4

IPv6

Internet Protocol, Version 6

managed device

A network node on which the SNMP Agent software is installed. Using the agent, managed devices exchange node-specific information with the SNMP management software.

managed node

See managed device.

management information base (MIB)

A virtual database of objects that can be monitored by a network management system. SNMP uses standardized MIBs that allow any SNMP-based tool to monitor any device defined by a MIB file.

Simple Network Management Protocol (SNMP)

An industry-standard protocol that is used to manage and monitor network-attached devices for conditions that warrant administrative attention. The devices can include disk devices, routers, and hubs. SNMP uses Simple Gateway Management Protocol (SGMP) to manage TCP/IP gateways.

SNMP Agent

Software that is installed on the maintenance utility and responds to queries from SNMP Manager.

SNMP Manager

Software that is installed on the network management station that collects and manages information from SNMP agents installed in the managed devices on the network.

SNMP trap

An event generated by an SNMP agent from the managed resource that communicates an event, such as an error or failure.

user datagram protocol (UDP)

Software that requests data regarding the status of a managed node.

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